2022

Keynote Presentation:

VISUALIZING THE COVID-19 PANDEMIC

by Professor Xiaoru Yuan, School of AI, Peking University, China

2021

Keynote Presentation:

ENGINEERING THE HCI

by Professor José A. Macías Iglesias, Escuela Politécnica Superior, Universidad Autónoma de Madrid, Spain

2020

Keynote Presentation:

VISION OF THE MIND

by Professor Chaomei Chen, College of Computing & Informatics, Drexel University, USA

2019

Keynote Presentation:

INCLUSIVE INTERFACES

by Prof. Paula Escudeiro, Institute of Engineering of Porto, Polytechnic Institute of Porto, Portugal

Tutorial:

METHOD-MIX FOR THE DEVELOPMENT OF INTERCULTURAL USER INTERFACES

by Prof. Rüdiger Heimgärtner Intercultural User Interface Consulting (IUIC), R&D HMI Lindenstraße 9, 93152 Undorf, Germany

2018

Keynote Presentation:

VIRTUAL AND AUGMENTED REALITY: AFFORDABLE AND USEFUL EXPERIENCES IN EDUCATION

by Professor Dr. Paloma Diaz, Director of the Digital Living Academic Unit and Director of the Interactive Systems Research Group (DEI-LAB), Universidad Carlos III de Madrid, Spain

2017

Keynote Presentation:

RE-DEFINING THE "SMART EVERYTHING" PARADIGM TOWARDS RECONCILING HUMANS AND TECHNOLOGY

by Dr. Dr. Norbert Streitz (Scientific Director), Smart Future Initiative, Germany

2016

Keynote Presentation:

HUMAN COMPUTER INTERACTION AND SOCIETAL IMPACT – CAN HCI INFLUENCE PUBLIC POLICY MAKING AND IT POLITICS?

by Professor Jan Gulliksen, KTH Royal Institute of Technology, Sweden

2015

Keynote Presentation:

GAME OVER? NEW APPROACHES TO TEACHING ENGINEERING COURSES

by Professor Joaquim Jorge, Full Professor, Department of Computer Science and Engineering, IST – Técnico Lisboa, Portugal

Invited Speaker:

HCI FOR THE NEXT BILLIONS

by Nitendra Rajput, Senior Researcher & Research Manager, IBM Research, India

2014

Keynote Presentation:

DESIGNING CREATIVITY SUPPORT TOOLS: STORIES AND CHALLENGES

by Professor Neil Maiden, Centre for HCI Design, School of Informatics, City University London, UK

2013

Keynote Presentation:

INTEGRATING INTERACTIVE AND COMPUTATIONAL ANALYSIS IN VISUAL ANALYTICS

by Professor Helwig Hauser, University of Bergen, Norway

2012

Keynote Presentation:

RESEARCH IN THE WILD

by Professor Yvonne Rogers, Director of UCLIC and Professor of Interaction Design, University College London, United Kingdom

Conference Tutorial:

DEVELOPING CULTURAL AWARENESS FOR INTERCULTURAL HCI DESIGN

by Dr. Rüdiger Heimgärtner, Intercultural User Interface Consulting (IUIC), Germany

Conference Tutorial:

RAPID PROTOTYPING OF 3D INFORMATION VISUALIZATION TECHNIQUES FOR USABILITY EVALUATION: THE CASE OF ENRICHED VIRTUAL 3D CITY MODELS

by Dr. Kaveh Bazargan, CUI - University of Geneva, Switzerland

2011

Keynote Presentation:

INTERACTING WITH INFORMATION: CHALLENGES IN HUMAN – COMPUTER INTERACTION AND INFORMATION RETRIEVAL

by Professor Andreas Holzinger, Head of Research Unit Human-Computer Interaction, Institute of Medical Informatics, Medical University Graz, Austria

Keynote Presentation:

INTERACTIVE NUMBERS - A GRAND CHALLENGE

by Dr. Harold Thimbleby, Professor of Computer Science at Swansea University, Wales, United Kingdom

2010

Keynote Presentation:

SPACE, GAME, CAMERA. THE PERSPECTIVE INTERFACE, THE VIRTUAL CAMERA AND THE SIMULATION OF 'I'

by Mike Jones, Lecturer Screen Studies - Australian Film, TV and Radio School Lecturer - University of NSW, Australia

2009

Keynote Presentation:

THE KEY FEATURES OF SOCIAL MEDIA SITES THAT BUILDS ONLINE COMMUNITY

by Laurel Papworth, Social Network Strategist, Australia

2008

Keynote Presentation:

HUMAN-CENTRED COMPUTING FOR COOPERATIVE SYSTEMS

by Prof. Tom Gross, Faculty of Media, Bauhaus-University Weimar, Germany

Keynote Presentation:

ALICE: AN AUGMENTED REALITY INSTALLATION FOR AMBIENT CULTURE IN THE WEST

by Prof. Dr. Matthias Rauterberg, Eindhoven University of Technology, The Netherlands

2007

Keynote Presentation:

THE PROMISE OF RICH USER INTERFACES IN WEB

  by Prof. Bebo White, Stanford Linear Accelerator Center (SLAC), Retired, USA

Conference Tutorial:

CURRENT BEST PRACTICES IN WEB DEVELOPMENT AND DESIGN

  by Prof. Bebo White, Stanford Linear Accelerator Center (SLAC), Retired, USA