

2025



Keynote Presentation:

A.I. FOR STUDENTS' METACOGNITIVE SKILLS AND CREATIVE THINKING
By Professor Dr. Piet Kommers, UNESCO Professor of Educational Technology (The Netherlands)

2024



Keynote Presentation:

GENERATIVE AI: AFFORDANCES AND CHALLENGES FOR EDUCATION
By Professor Helen Crompton, Executive Director of the Research Institute of Digital Innovation in Learning (RIDIL), Old Dominion University, USA

Keynote Presentation:

MANAGING HEALTHCARE TRANSFORMATION TOWARDS INTELLIGENT, ETHICAL AND SUSTAINABLE 5P MEDICINE ECOSYSTEMS

By Prof. Dr. habil. Bernd Blobel, FACMI, FACHI, FHL7, FEFMI, FIAHSI, Medical Faculty, University of Regensburg, Germany



2023



Keynote Presentation:

FROM HCI AND HUMAN-BUILDING INTERACTION TO CITIZEN-ENVIRONMENT INTERACTION

By Dr. rer.nat. Dr. phil. Norbert A. Streitz, Scientific Director, Smart Future Initiative, Germany

2022



Keynote Presentation:

VISUALIZING THE COVID-19 PANDEMIC

By Professor Xiaoru Yuan, School of AI, Peking University, China

2021



Keynote Presentation:

ENGINEERING THE HCI

By Professor José A. Macías Iglesias, Escuela Politécnica Superior, Universidad Autónoma de Madrid, Spain

2020



Keynote Presentation:

VISION OF THE MIND

By Professor Chaomei Chen, College of Computing & Informatics, Drexel University, USA

2019



Keynote Presentation:

INCLUSIVE INTERFACES

By Prof. Paula Escudeiro, Institute of Engineering of Porto, Polytechnic Institute of Porto, Portugal

Tutorial:

METHOD-MIX FOR THE DEVELOPMENT OF INTERCULTURAL USER INTERFACES

By Prof. Rüdiger Heimgärtner Intercultural User Interface Consulting (IUIC), R&D HMI Lindenstraße 9, 93152 Undorf, Germany

2018



Keynote Presentation:

VIRTUAL AND AUGMENTED REALITY: AFFORDABLE AND USEFUL EXPERIENCES IN EDUCATION

By Professor Dr. Paloma Diaz, Director of the Digital Living Academic Unit and Director of the Interactive Systems Research Group (DEI-LAB), Universidad Carlos III de Madrid, Spain

2017



Keynote Presentation:

RE-DEFINING THE “SMART EVERYTHING” PARADIGM TOWARDS RECONCILING HUMANS AND TECHNOLOGY

By Dr. Dr. Norbert Streitz (Scientific Director), Smart Future Initiative, Germany

2016



Keynote Presentation:

HUMAN COMPUTER INTERACTION AND SOCIETAL IMPACT – CAN HCI INFLUENCE PUBLIC POLICY MAKING AND IT POLITICS?

By Professor Jan Gulliksen, KTH Royal Institute of Technology, Sweden

2015



Keynote Presentation:

GAME OVER? NEW APPROACHES TO TEACHING ENGINEERING COURSES

By Professor Joaquim Jorge, Full Professor, Department of Computer Science and Engineering, IST – Técnico Lisboa, Portugal



Invited Speaker:

HCI FOR THE NEXT BILLIONS

By Nitendra Rajput, Senior Researcher & Research Manager, IBM Research, India

2014



Keynote Presentation:

DESIGNING CREATIVITY SUPPORT TOOLS: STORIES AND CHALLENGES

By Professor Neil Maiden, Centre for HCI Design, School of Informatics, City University London, UK

2013



Keynote Presentation:

INTEGRATING INTERACTIVE AND COMPUTATIONAL ANALYSIS IN VISUAL ANALYTICS

By Professor Helwig Hauser, University of Bergen, Norway

2012



Keynote Presentation:

RESEARCH IN THE WILD

By Professor Yvonne Rogers, Director of UCLIC and Professor of Interaction Design, University College London, United Kingdom

Conference Tutorial:

DEVELOPING CULTURAL AWARENESS FOR INTERCULTURAL HCI DESIGN

By Dr. Rüdiger Heimgärtner, Intercultural User Interface Consulting (IUIC), Germany

Conference Tutorial:

RAPID PROTOTYPING OF 3D INFORMATION VISUALIZATION TECHNIQUES FOR USABILITY EVALUATION: THE CASE OF ENRICHED VIRTUAL 3D CITY MODELS

By Dr. Kaveh Bazargan, CUI - University of Geneva, Switzerland

2011



Keynote Presentation:

INTERACTING WITH INFORMATION: CHALLENGES IN HUMAN – COMPUTER INTERACTION AND INFORMATION RETRIEVAL

By Professor Andreas Holzinger, Head of Research Unit Human-Computer Interaction, Institute of Medical Informatics, Medical University Graz, Austria



Keynote Presentation:

INTERACTIVE NUMBERS - A GRAND CHALLENGE

By Dr. Harold Thimbleby, Professor of Computer Science at Swansea University, Wales, United Kingdom

2010



Keynote Presentation:

SPACE, GAME, CAMERA. THE PERSPECTIVE INTERFACE, THE VIRTUAL CAMERA AND THE SIMULATION OF 'I'

By Mike Jones, Lecturer Screen Studies - Australian Film, TV and Radio School Lecturer - University of NSW, Australia

2009



Keynote Presentation:

THE KEY FEATURES OF SOCIAL MEDIA SITES THAT BUILDS ONLINE COMMUNITY

By Laurel Papworth, Social Network Strategist, Australia

2008



Keynote Presentation:

HUMAN-CENTRED COMPUTING FOR COOPERATIVE SYSTEMS

By Prof. Tom Gross, Faculty of Media, Bauhaus-University Weimar, Germany



Keynote Presentation:

ALICE: AN AUGMENTED REALITY INSTALLATION FOR AMBIENT CULTURE IN THE WEST

By Prof. Dr. Matthias Rauterberg, Eindhoven University of Technology, The Netherlands

2007



Keynote Presentation:

THE PROMISE OF RICH USER INTERFACES IN WEB

By Prof. Bebo White, Stanford Linear Accelerator Center (SLAC), Retired, USA

Conference Tutorial:

CURRENT BEST PRACTICES IN WEB DEVELOPMENT AND DESIGN

By Prof. Bebo White, Stanford Linear Accelerator Center (SLAC), Retired, USA